	tion			tion			tion	
	rer Edit	_		rer Editio		_	rer Editio	_
	Renderer	Edition or Edition		ARCON Architect + Renderer	Li on	Edition er Edition	APCON Architect + Renderer	Edition r Edition
	x + B	ш ъ		+ 20	t edit	ш ж	# # # # # # # # # # # # # # # # # # #	ш ъ
	chitec	Developer E Self-builder		chitec	chitec	Self-builder	Shite	velop If-bui
	ARCON Architect + Rende ARCON Architect edition	ARCON Developer ARCON Self-build		N Ar	ARCON Architect edition	ARCON Developer ARCON Self-builde	APCON Architect + Fand	ARCON Developer E
	ARCC	ARCON		ARCC	ARCC	ARCON	ARCC	ARCC
Protection			Floor menu View current floor				Align objects • • • Mirror objects • • •	
Starforce Copy Protection Starforce License	: 🔝	: :	View all floors New top & bottom floor - total no	99		99 50	Rotate objects Object lights on/off	: :
Other software license Limits			Edit floor Delete floor	-:			Objects menu Load object group	
Beading Encrypted Project Files (ABCON Software)	99 99	99 50	Building menu View current / all buildings				Save object group Load object • •	: :
Saving Encrypted Project Files (ARCON Software) Buildings- Number of	•	• • 40 15	New building - no of Edit building	50		10 15	Save as object Place camera position	: :
2D Mode Top Menu Bar in 2D Mode			Delete building Building plan rotation	_:			Load 3DS object	• •
File menu New, Save, Open project			Building plan mirror Save & load building into new project	-:			3Ds object conversion tool Save as o2c object Save as 3DS data	
Start project assistant Project options (scale & measurements)			Room info menu Object List	i.			Block insertion editor View menu	•
Project information Save project as HTML/o2c object			General room info Survey of rooms				Object/Texture catalog (docking) Options menu	
Import DXF (Standard ARCON) Import DWG (Standard ARCON)			Area calculation Options menu	- :		•	Brightness properties Viewer (properties)	: :
Import HPG Import PLT			Room info properties Wall properties	•			Raytracing (properties) Background properties	
Import 3DS Export DXF			Door properties Window properties	:	•		Walkthrough mode/3DHardware (properties)	
Export VRML Export 3DS			Skylight properties Support properties		•		Light calculations real time (properties) Delete properties Construction elements selection	
Export ARCON object Export o2c			Chimney properties	-:			Top icon Bar in 3D Mode Additional functions not in Top Menu Bar 3D Mode	
o2c with lights			Floors / ceiling properties Section properties Text properties	•		• •	& Top icon Bar 2D Mode	
Export 3D DXF Export MBA Export HPGL			Text properties Dimension properties	= :	•		Collision control walkthrough mode Plan view Plan view textured	
Save view Export BMP			Exterior dimension properties Ruler properties Display dimensions during input	-:			Plan view textured 3D Cross section 3D View textured	
Export BMP Export JPG Export Windows Metafile			Title block properties Room planning properties	:			3D View wire frame 3D View wire frame 3D View wire frame hidden surfaces	
Export Windows Metafile Export Enhanced Windows Metafile Email project			Program / General setup options Sound options	= :	•		Day, night, variable time of day Create AVI	
PDF export Print			Save options Print options		•		Elevate through floors Viewer	
Edit menu Undo			Save view options New view options	:			Camera view Camera view (record)	
Redo Cut, copy, paste			New project options Zoom options		•		Name and save viewpoint Additional viewer no. of 4 4	4 4
Edit dialog (will change via function) Delete all (selectable elements)			Snap and select options Snap & Select options construction & design mode		•		ARCON catalog icon creation Left icon Bar in 3D Mode	•
Insert menu Plan assistant			Grid options Mirror buildings options				Additional functions not in Top Menu Bar 3D Mode & Left icon Bar 2D Mode	
Wall types - standard Wall types - virtual	7 7	7 7	o2c object options Origin options	:		• •	Lights on/off Select and transfer texture/material tool	: :
Round room Upper / Lower beams			Landscape options Guideline options				Light calculation for individual rooms 3D Modeller	
Number of standard doors	59 59	59 59	Windows menu				Other Features / Functions	
	21 21	21 21	New View Cascade	-:			Rendering with soft shadows 3D Object Editing Tool Advanced 1	
Number of extended windows Window edit macro	3 3	3 3	Tile Top icon Bar in 2D Mode	•		•	3D Object Editing Tool Advanced 2 Uses Direct X	
Stairs Wood Stairs Concrete	6 6	6 6	Additional functions not in Top Menu Bar 2D Mode Room planner				Insert doors / windows / skylights in 3D mode Object properties transfer tool	: :
Stairs Spiral Ramp	1 1	1 1	Switch 2D/3D mode Architectural display toolbar icon Camera view	:	•		World locator for light calculations Change properties for individual lighting objects	: :
Polygonal staircase Ceiling cut-out	2 2	2 2	Left icon Bar in 2D Mode	•	•	•	2D transfer to CreativeLines 2D Symbol in 3D Object	
Wall cut-out Additional Ceiling	: 1	::	Additional functions not in Top Menu Bar 2D Mode Select elements				Edit wall properties in 3D General	
Outline (block) editor Outline (block) editor (contour)	: 1	::	Select elements (with polygon) Multiple copy	:		: :	Objects / Materials / Textures Objects (aco) x 1000 7.2 7.2	7.2 7.2
Balcony editor Railing editor	: 1	::	Wall types curved Wall type spline	7 • 7	•	7 7	Objects (o2c) x 1000	67 67
Object placement in 2D mode Supports - number of standard	3 3	3 3	Wall editing tools Wall editing tool: Intersection				Materials 442 442 4	1.3 1.3 442 442
Supports - additional variable x section Chimneys	11 11 4 4	11 11 4 4 10 10	Wall editing tool: direction Wall direction tool	:			mdb Database support for aco/bmp Documentation	
Roof types Dormer types	10 10 8 8	8 8	Cavity wall editing tools Transfer properties	:	•		Online / context help Printed getting started	: :
Skylight standard types Skylights Velux types	16 16 8 8	16 16 8 8	Measure distance Element - free positioning	-:	•		PDF documentation Interfaces	: :
Solar PV types types Solar thermal types	6 6 3 3	6 6 3 3	Element - midway positioning Element - set distance positioning	-:			Active X Active X license control	
Define area Define plot	: 1	::	Move selected plan (numerically) Other Features / Functions 2D Mode			•	Modules DWG export	
Define area cut out Define height points	: :	::	Dimension plan Dimension: metric/imperial	:			Creative Lines 3.5 ARCON Real Time Renderer	: :
Insert slope / hill no. of types Guidelines no. of	10 10 5 5	10 10 5 5	Preview before load Cavity walls	:			o2c player Macros	
Text input Dimension types- number of	6 6	• •	Wall contour editor Wall cut editor		•		Advanced tool: Insert bays Advanced tool: Guidelines manager	: '
Height measure	2 2	2 2	Wall cut by stairs				Advanced tool: Add polygon points to ceiling slab or recess	
Angle dimension Define section	: :	::	Wall cut by roof Stair Railings	:			Advanced tool: Insert roof overhangs Advanced tool: Insert additional polygon points to roof	
Offset section 2D Cross section	: 1	::	Stair Advanced Railings Stair Construction Detail	:			Advanced tool: Automatic guidelines at roof level Advanced tool: Adapt height of chimney to roof	
2D Cross section with dimensions 2D Cross section in new view	: 1	::	Title block editor Advanced title block editor	:			Display project data as tree Framework editor: Design framework and support structures • • •	
View menu Normal / layout view			Alternative 2D symbol Stretch plan	:			2D Graphics editor Advanced Door and window designer	::
Zoom in / out / all / entire page Hatched walls			Automatic room area data Move working sheet				Door and window viewer Window Macro Viewer/parts list	
Roof surface			Global Raster on/off				Tile planner / editor	
Wood construction Internal objects Dimensions (& automatic external)			Rotate Objects in Construction Mode Ceiling/Floor hatches on/off in section Global cettings for year	-:			Project manager Load background picture as transparency in 2D mode Room viewer	
Dimensions (& automatic external) Text Architectural display			Global settings for view Architectural view at new project Selection of all floors	-:	•		Hoom wewer XML Export Pack and go	
Grid Guidelines			Line properties for openings Sections with offsets	-:			Extended ground area assistant Downpipe generator	
DXF layers Set origin	4 4	4 4	Define Section depth Heightpoint with circles in drawing		•		360° Panorama Maker Cabinet and shelf designer	
Compass	•	• •	Mousewheel zooming	= :			Conservatory designer 4	
Ruler Cameras on/off	: 1	::	3D Mode Top Menu Bar in 3D Mode					
Landscapes Sections	: 1	::	Additional functions not in Top Menu Bar 2D Mode Edit menu					
Numeric input Title block	: :	::	Select all (objects) Group objects	:				
Enter object position 3D preview window	: :	::	Ungroup objects 3D Object Editing Tool	-:			***************************************	